

Var name and type	Description
Age byte %10.0g	Age of subject in years
ChoiceA byte %10.0g	dummy, main dep var, 1 if lottery a chosen in stage 2 in (a,b)
ChoiceAFOSD byte %10.0g	Dummy, 1 if lottery a was chosen in stage 1 in (a,c)
ChoiceAsum byte %9.0g	Count for subject, how many out of 8 choices were for a in (a,b) in stage 2
ColWinLab str6 %9s	String, color of balls yielding high amount (Out1), orange or blue
ColWinLabInd byte %8.0g	Indicator for ball-color yielding high amount, 1 is blue, 2 is orange
Duration int %10.0g	Total duration experiment in seconds
Education str54 %54s	Education variable, string, values as reported in Table 1 in manuscript
EducationInd byte %54.0g	Indicator for Education variable
Employment str22 %22s	Employment status variable, string, values as reported in Table 1 in manuscript
EmploymentInd byte %22.0g	Indicator for Employment variable
ExpCondInd byte %11.0g	Indicator for var ExpCondition, 0 REJECT, 1 CHOOSE, 2 CHOOSE-JUNK, 3 REJECT-STAR
ExpCondition str14 %14s	String, all 7 sub-treatments (including baseline), as follows: "Baseline" is baseline, "ChooseOuts" is CHOOSE treatment with manipulation domain outcomes, "ChooseOutsJunk" is CHOOSE with outcome manipulation domain using STAR/JUNK process, "ChooseProbs" is CHOOSE treatment with manipulation domain probabilities, "RejectOuts" is REJECT treatment with manipulation domain outcomes, "RejectOutsJunk" is REJECT with outcome manipulation domain using STAR/JUNK process, "RejectProbs"
Female byte %9.0g	Dummy, 1 if subject is female, 0 if not
FOSDsum byte %9.0g	Count for subject, how many out of 8 choices violated FOSD in (a,c) in stage 1
FOSDViolation byte %9.0g	Dummy, 1 if subject violated FOSD in (a,c) in stage 1
Gender str22 %22s	Gender variable, string, man, woman, or prefer not to disclose (PNTD)
HardInd byte %9.0g	Dummy, 1 if pair (a,b) in stage 2 is of hard/difficult type
Income str22 %22s	Income variable, string, values as reported in Table 1 in manuscript
IncomeInd byte %22.0g	Indicator for Income variable
LotID byte %10.0g	Lottery ID for a-type lotteries as provided in Table 2 of manuscript
Manipulation str8 %9s	String, manipulation domain, PROBS, OUTS, OUTSJunk for STAR/JUNK, and BASELINE
ManipulationInd byte %8.0g	Indicator for var Manipulation, 1 Baseline, 2 Outs, 3 OutsJunk, 4 Probs
Out1 str79 %79s	Outcome 1, high amount to win in lottery a, see Table 2 in manuscript
Out2 str79 %79s	Outcome 2, low amount to win in lottery a, see Table 2 in manuscript
P1 str47 %47s	Probability p to win high amount (Outcome 1) in lottery a, see Table 2 in manuscript
P2 str47 %47s	Probability 1-p to win low amount (Outcome 2) in lottery a, see Table 2 in manuscript
Period byte %10.0g	Period in which (a,b) was presented in stage 2, from 1 to 8
PeriodFOSD byte %10.0g	Period in which (a,c) was presented in stage 1, from 1 to 8
ProbDomain byte %9.0g	Dummy, 1 if manipulation domain was probabilities in pair (a,c) in stage 1
ResponseTime double %10.0g	Decision time in seconds for decision in stage 2 in (a,b)
ResponseTimeFOSD double %10.0g	Decision time in seconds for decision in stage 1 in (a,c)
Right byte %10.0g	Dummy, 1 if lottery a was presented on right-hand side in stage 2 in (a,b)
RightFOSD byte %10.0g	Dummy, 1 if lottery a was presented on right-hand side in stage 1 in (a,c)
sbj int %9.0g	Subject ID
Student str22 %22s	Student status, string, yes, no, PNTD
StudentInd byte %22.0g	Indicator for Student variable
Treatment str8 %9s	String, captures the three grand treatments, CHOOSE, REJECT, and BASELINE
TreatmentInd byte %8.0g	Indicator for Treatment variable